

Physics Fourth Marking Period Review Sheet

Spring, Mr. Wicks

Chapter 14: Reflection

A. Characteristics of Light

- I can describe the regions of the electromagnetic spectrum and their relative order with wavelength or frequency in mind (radio waves, microwaves, infrared (IR) waves, visible light, ultraviolet (UV) light, X-rays, gamma rays).
- I understand that all electromagnetic waves move at the speed of light.
- I can calculate wavelength and frequency using the wave-speed equation $c = f\lambda$ where c = speed of light (3.00×10^8 m/s), f = frequency in Hertz, and λ = wavelength in meters.
- I can represent waves of light as rays in ray diagrams and illustrate where images form for mirrors (Chapter 14) and lenses (Chapter 15).
- I understand that brightness decreases by the square of the distance from the source.

B. Flat Mirrors

- I can describe the characteristics of flat mirrors.
 - Angle of incidence = angle of reflection
 - Object distance = image distance
 - Object height = image height
 - The image is always virtual, upright, and the same size as the object.
 - The image is reversed compared to the object.

C. Curved Mirrors

- I can compare and contrast the characteristics of concave and convex mirrors given in Table 1.
- Using ray diagrams, I can distinguish between the six cases for a concave mirror to give the image characteristics shown in Table 2.
- Using the instructions in Table 3, I can draw ray diagrams for mirrors showing the focal point, center of curvature, location of the object, location of the image, image size, and image orientation.
- Using the mirror and magnification equations given in Table 4, I can calculate image distance, object distance, focal length, magnification, and image height.
- Using Table 5, I can interpret the **signs** of optical quantities like focal length, f , image distance, q , and magnification, M . Using Table 5, I can also interpret the **size** of the magnification, M .
- I understand that parabolic mirrors are superior to concave spherical mirrors. Parabolic mirrors eliminate spherical aberration by having the rays converge at a single point.

Table 1: Curved Mirrors		
<i>Quantity</i>	<i>Concave Mirror</i>	<i>Convex Mirror</i>
Focal Length:	f is positive	f is negative
Number of Cases:	6 (See ray diagram handout)	1
Image is: <ul style="list-style-type: none"> • Real or Virtual? • Inverted or Upright? • Larger, Smaller, or Same Size as Object? 	The answers to these questions depend on the case number in the ray diagram handout.	Virtual Upright Smaller than Object

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Table 2: Description of Cases 1-6 for a Concave Mirror				
Case #	Object Position	Image Type	Image Orientation	Image Size Compared to Object
1	Object is at infinity:	Real	Inverted	Smaller (Focal Point)
2	Object distance is greater than C:	Real	Inverted	Smaller
3	Object is at C:	Real	Inverted	Same Size
4	Object is between C and F:	Real	Inverted	Larger
5	Object is at F:	No image exists for case 5 because parallel rays cannot intersect as shown in the corresponding ray diagram.		
6	Object is between F and the lens:	Virtual	Upright	Larger

Table 3: Drawing Ray Diagrams for Mirrors		
Ray	Before Mirror	After Mirror
Parallel Ray (P-Ray):	Ray is parallel to principal axis	Ray passes through the focal point, F
Focal-Point Ray (F-Ray):	Ray passes through the focal point, F	Ray is parallel to the principal axis
Center of Curvature Ray (C-Ray):	Ray passes through C	

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Table 4: Equations for Mirrors		
<i>Calculation</i>	<i>Equation</i>	<i>Comments</i>
Mirror Equation:	$\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$	p = object distance, q = image distance, and f = focal length
Magnification:	$M = \frac{-q}{p} = \frac{h'}{h}$	M = magnification, h' = image height, and h = object height

Table 5: Interpreting Signs and Sizes for Various Optical Quantities		
<i>Quantities</i>		
Sign of focal length, f :	f is positive, Concave mirror or a Convex (converging) lens	f is negative, Convex mirror or a Concave (diverging) lens
Sign of Image Distance, q :	q is positive, Real image	q is negative, Virtual image
Sign of Magnification, M :	M is positive, Upright image	M is negative, Inverted image
Size of Magnification, M :	$M > 1$, Image is larger than object	$M < 1$, Image is smaller than object

D. Color

- I can use the triangle diagram given during class to predict colors when various lights or various pigments are combined.
 - The primary colors for light are red, blue, and green.
 - Additive primary colors produce white light when combined.
 - The primary colors for pigments are yellow, magenta, and cyan.
 - Subtractive primary colors produce black pigment when combined.

E. Polarization

- I can describe three types of polarization
 - Transmission—ex. Polaroid sunglasses can remove the glare of light polarized perpendicular to the glasses.
 - Reflection—ex. light becomes polarized by reflecting off of a lake.
 - Scattering—ex. light becomes polarized by reflecting off of atmospheric gas molecules.
- I understand that when high quality polarized lenses are oriented perpendicular to each other, this blocks the light from passing through both lenses.

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Chapter 15: Refraction

A. Refraction

- I understand that refraction is the bending of light as it travels from one medium into another.
- I can compare and contrast the two general cases for refraction shown in Table 6.
- I can use the Law of Refraction and Snell's Law, which are given in Table 7.
- When the index of refraction for the first medium is greater than the index of refraction for the second medium ($n_i > n_r$), total internal reflection is possible (ex. fiber optic cables).
- I can calculate the critical angle at which total internal reflection occurs from the corresponding equation given in Table 7.

B. Curved Lenses

- I can compare and contrast the characteristics of concave and convex lenses given in Table 8.
- Using ray diagrams, I can distinguish between the six cases for a converging (double convex) lens to give the image characteristics shown in Table 9.
- Using the instructions in Table 10, I can draw ray diagrams for lenses showing the focal point F , $2F$, the location of the object, location of the image, image size, and image orientation.
- Using the thin-lens and magnification equations given in Table 11, I can calculate image distance, object distance, focal length, magnification, and image height.
- Using Table 5, I can interpret the **signs** of optical quantities like focal length, f , image distance, q , and magnification, M . Using Table 5, I can also interpret the **size** of the magnification, M . The interpretation is the **same** for both mirrors and lenses.

Table 6: Refraction		
<i>Quantity</i>	<i>Case 1</i>	<i>Case 2</i>
<i>Sketch:</i>	Ex. Ray passes from air into water or glass.	Ex. Ray passes from water or glass into air.
<i>Index of Refraction, n:</i>	$n_i < n_r$	$n_i > n_r$
<i>Speed of Light, v:</i>	$v_i > v_r$	$v_i < v_r$
<i>Result:</i>	Ray is bent <i>toward</i> the normal. ($\theta_i > \theta_r$)	Ray is bent <i>away from</i> the normal. ($\theta_i < \theta_r$)

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Table 7: Equations for Refraction		
Calculation	Equation	Comments
Law of Refraction:	$n = \frac{c}{v}$	n = index of refraction, c = speed of light in a vacuum (3.00×10^8 m/s), v = speed of light in the medium of interest
Snell's Law:	$n_i(\sin \theta_i) = n_r(\sin \theta_r)$	n_i = index of refraction for the first medium, θ_i = angle of incidence, n_r = index of refraction for the second medium, θ_r = angle of refraction
Critical Angle:	$\sin \theta_C = \frac{n_r}{n_i} \text{ for } n_i > n_r$	θ_C = critical angle at which total internal reflection begins to occur

Table 8: Curved Lenses		
Quantity	Convex Lens	Concave Lens
Shape and Type of Lens:	Converging Lens	Diverging Lens
Focal Length:	f is positive	f is negative
Number of Cases:	6 (See ray diagram handout)	1
Image is: <ul style="list-style-type: none"> • <i>Real or Virtual?</i> • <i>Inverted or Upright?</i> • <i>Larger, Smaller, or Same Size as Object?</i> 	The answers to these questions depend on the case number in the ray diagram handout.	Virtual Upright Smaller than Object

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Table 9: Description of Cases 1-6 for a Convex (Converging) Lens				
Case #	Object Position	Image Type	Image Orientation	Image Size Compared to Object
1	Object is at infinity:	Real	Inverted	Smaller (Focal Point)
2	Object distance is greater than $2F$:	Real	Inverted	Smaller
3	Object is at $2F$:	Real	Inverted	Same Size
4	Object is between $2F$ and F:	Real	Inverted	Larger
5	Object is at F:	No image exists for case 5 because parallel rays cannot intersect as shown in the corresponding ray diagram.		
6	Object is between F and the lens:	Virtual	Upright	Larger

Table 10: Drawing Ray Diagrams for Lenses		
Ray	Before Lens	After Lens
Parallel Ray (P-Ray):	Ray is parallel to principal axis	Ray passes through the focal point, F
Focal-Point Ray (F-Ray):	Ray passes through the focal point, F	Ray is parallel to the principal axis
Midpoint Ray (M-Ray):	Ray passes through the midpoint of the lens	

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Table 11: Equations for Lenses		
<i>Calculation</i>	<i>Equation</i>	<i>Comments</i>
<i>Thin-lens Equation:</i>	$\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$	p = object distance, q = image distance, and f = focal length
<i>Magnification:</i>	$M = \frac{-q}{p} = \frac{h'}{h}$	M = magnification, h' = image height, and h = object height

C. Other Optical Phenomena

- I can give an example of atmospheric refraction—ex. refracted light can produce mirages.
- I can give an example of dispersion—ex. rainbows are created by the dispersion of light in water droplets. Note that the sun has to be behind a person for the rainbow to be observed.
- I can identify types of lens aberration:
 - Chromatic aberration—color fuzziness.
 - Spherical aberration—optical fuzziness.

Chapter 17: Electric Forces and Fields

A. Electric Charge

- I can describe types of charges
- I can give examples of charge conservation
- I understand charge quantization; $e = 1.60 \times 10^{-19} \text{ C}$; recall that you can use this as a conversion factor with units $1.60 \times 10^{-19} \text{ C/electron}$, for example.
- I can give everyday examples of charge transfer:
 1. Charging through contact (walking across a carpet)
 2. Charging by induction (electroscope demonstrations, balloon demonstration)
- I can distinguish between conductors, insulators, and semiconductors

B. Electric Force

- I can compare and contrast electric force with gravitational force of attraction:
 1. Both are field forces
 2. Both are inverse square laws; recall that $F_g = Gm_1m_2/r^2$ where $G = 6.67 \times 10^{-11} \text{ Nm}^2/\text{kg}^2$
 3. Electric force is significantly stronger than gravitational force
 4. Electric force can be attractive or repulsive whereas gravitational force is only attractive.
- I can calculate electric force using Coulomb's Law: $F_{\text{electric}} = k_c q_1 q_2 / r^2$ where $k_c = 8.99 \times 10^9 \text{ Nm}^2/\text{C}^2 = \text{Coulomb Constant}$

C. Electric Field

- I understand that electric field strength depends on charge and distance
- I understand that electric fields can be represented by electric field lines (analogous to lines representing altitude on a geographical contour map for hiking)
- I can clearly describe why a person's hair stands on end when the person is insulated from the ground and he or she touches a van de Graaff generator. (Recall that a van de Graaff generator collects electric charge.)

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Chapter 19: Current and Resistance

A. Electric Current

- I understand that current is the rate of charge movement, and I can calculate current using $I = \Delta Q / \Delta t$ where current, I , is in Amps (A), charge passing through a given area, ΔQ , is in Coulombs (C), and change in time, Δt , is in seconds (s).
- I understand conventional current is defined in terms of positive charge movement.
- I understand that drift velocity, which is the net velocity of charge carriers, is relatively small: 68 min. on average for an electron to travel 1.0 m.
- I can compare and contrast two current sources:
 1. Batteries—change chemical energy into electrical energy
 2. Generators—change mechanical energy into electrical energy
- I can describe two current types:
 1. Direct current (DC)
 2. Alternating current (AC)

B. Resistance

- I can explain how these four factors affect resistance:
 1. Length of conductor
 2. Cross-sectional area of conductor
 3. Conductor material
 4. Temperature
- I am an expert at using Ohm's Law: $\Delta V = IR$, where potential difference, ΔV , is in Volts (V), current, I , is in Amps (A), and resistance, R , is in Ohms (Ω).
- I can distinguish between ohmic and nonohmic materials:
 1. Ohmic materials have a constant resistance over a wide range of potential differences (ex. most metals)
 2. Nonohmic materials do not have a constant resistance over a wide range of potential differences. (ex. diodes, which are analogous to check valves in plumbing)
- I understand that resistors can be used to control the amount of current in a conductor.
- I understand that salt water and perspiration lower the body's resistance.

C. Electric Power

- I understand that electric power, P , is the rate at which electrical energy is converted to other forms of energy, and I can calculate power using $P = I\Delta V$ where power, P , is in Watts (W), current, I , is in Amps (A), and potential difference, ΔV , is in Volts (V).
- By combining the power formula, $P = I\Delta V$, with Ohm's law, $\Delta V = IR$, I can derive two additional ways to calculate power: $P = I^2R$ and $P = (\Delta V)^2/R$.
- I understand that the amount of heat and light given off by a light bulb is related to the electric power rating. Most light bulbs are labeled with a power rating in Watts.
- By using a three-step method ((1) get power, (2) get kWh, (3) get cost), I can determine the electrical power cost to operate an electrical appliance for a given length of time.
- I understand that electric companies measure energy consumed in kilowatt hours (1 kWh = 3.6×10^6 J)
- I understand that electrical energy is transferred at high potential differences (high voltages) to minimize energy loss.

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Chapter 20: Circuits and Circuit Elements

A. Schematic Diagrams

- I can read, understand, and draw simple schematic diagrams.
- I can interpret the symbols for a wire, resistor, bulb, plug, battery, open and closed switch, and capacitor.
- I can identify open circuits, closed circuits, and short circuits
- I understand that short circuits occur when there is little or no resistance to the movement of charges; the increase in current may cause the wire to overheat and start a fire.
- When a light bulb is screwed in, I understand that charges can enter through the base, move along the wire to the filament, and exit the bulb through the threads.
- I understand that light bulbs emit light because the filament is a resistor, which converts some of its electrical energy to light energy and heat energy.
- I understand that the electromotive force (emf) is the source of a circuit's potential difference (voltage) and electrical energy.
- I understand that batteries have a small internal resistance, which is usually ignored in problem solving.

B. Series and Parallel Circuits

- I can compare and contrast series and parallel circuits using Table 12, and I can calculate equivalent resistance, R_{eq} , using the equations in Table 12.
- I can use Ohm's law on a large scale to calculate information about an entire circuit:
 $\Delta V_{battery} = I_{circuit} R_{eq}$ where $\Delta V_{battery}$ is the voltage of the battery, $I_{circuit}$ is the current in the circuit, and R_{eq} is the equivalent resistance.
- I can use Ohm's law on a small scale to calculate information about a particular resistor:
 $\Delta V = IR$ where ΔV is the voltage for the resistor, I is the current through the resistor, and R is the resistance of the resistor.

Table 12: Series and Parallel Circuits		
<i>Quantity</i>	<i>Series Circuit</i>	<i>Parallel Circuit</i>
Schematic Diagram:		
Current, I : (Amps, A)	$I = I_1 = I_2 = I_3 = \dots$	$I_{total} = I_1 + I_2 + I_3 + \dots$
Potential Difference, ΔV : (Voltage, V)	$V_{total} = V_1 + V_2 + V_3 + \dots$	$V = V_1 = V_2 = V_3 = \dots$
Equivalent Resistance, R_{eq} : (Ohms, Ω)	$R_{eq} = R_1 + R_2 + R_3 + \dots$	$\frac{1}{R_{eq}} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \dots$

Equations Available on Physics Fourth Marking Period Test

$$c = f\lambda$$

$$\frac{1}{p} + \frac{1}{q} = \frac{1}{f}$$

$$M = \frac{-q}{p} = \frac{h'}{h}$$

$$n = \frac{c}{v}$$

$$n_i(\sin \theta_i) = n_r(\sin \theta_r)$$

$$\sin \theta_c = \frac{n_r}{n_i} \text{ for } n_i > n_r$$

$$c = 3.00 \times 10^8 \text{ m/s}$$

$$F_{\text{Gravitational}} = G \frac{m_1 m_2}{r^2}$$

$$G = 6.67 \times 10^{-11} \text{ Nm}^2/\text{kg}^2$$

$$F_{\text{Electric}} = k_C \frac{q_1 q_2}{r^2}$$

$$k_C = 8.99 \times 10^9 \text{ Nm}^2/\text{C}^2$$

$$e = 1.60 \times 10^{-19} \text{ C}$$

$$I = \frac{\Delta Q}{\Delta t}$$

$$\Delta V = IR$$

$$R_{eq} = R_1 + R_2 + R_3 + \dots$$

$$\frac{1}{R_{eq}} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \dots$$

$$\Delta V_{\text{Battery}} = I_{\text{Circuit}} R_{eq}$$

$$P = I\Delta V$$

$$P = I^2 R$$

$$P = \frac{(\Delta V)^2}{R}$$

Cost calculations: (1) get power (2) get kilowatt-hours (3) get cost

- This list of equations will be provided on the test.
- You are not allowed to use note cards, review sheets, textbooks, or any other aids during the test.
- You may use a calculator. However, you are not allowed to use any other electronic devices (*i*-Pods, *i*-Phones, smart phones, netbooks, laptop computers etc.) until the last person is finished with the test.
- Calculator sharing is not allowed.
- It is to your advantage to check your work.
- All test materials including scratch paper must be returned at the end of the test.